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| Coding Term | What it does |
| Text Window | **TextWindow allows you to input and output text. For example, it is possible to write or read some text or number to and from the text-based text window.** |
| WriteLine | **Writes text or number to the text window.** |
| ForegroundColor | Gets or sets the foreground colour of the text to be output in the text window. |
| BackgroundColor | Gets or sets the background colour of the text to be output in the text window. |
| Read  Textwindow.Read() | Reads a line of text from the text window. This function will not return until the user hits ENTER.  Returns – The text that was read from the text window. |
| Writeline  TextWindow.WriteLine(Data) | Writes text or number to the Text Window. A new line character will be appended to the output, so that the next time something is written to the text window, it will go in a new line.  Returns - Nothing |
| Data | The text or number to be written to the text window. |
| Write  TextWindow.Write(data) | Writes text or number to the Text Window. A new line character will be appended to the output, so that the next time something is written to the text window, it will go in a new line. |
| Clock  Clock.hour | Reads what the hour of the time is |

Glossary